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# Unreal

1 unit = 1cm

## Shortcuts

### General

| Action                                | Shortcut                   |
|---------------------------------------|----------------------------|
| Property box                          | F9                         |
| Show tooltip                          | control+ALT                |
| Full screen                           | F11                        |
| Screenshot                            | F9                         |
| Move camera with object               | shift drag object          |
| Snap object to closest plane          | end                        |
| Focus on an object                    | f                          |
| Orbit around focused object           | alt + left click           |
| Zoom in/out                           | alt + right click and drag |
| Switch between world and object space | ctrl + `                   |

### Editor

| Action                                | Shortcut |
|---------------------------------------|----------|
| Show documentation for current editor | F11      |

## Links

### Audio reactive

[Unreal Engine via OSC from TouchDesigner](#)

### Animation

[80.lv Virtual Puppet Article](#)  
[Epic Demo Page Puppeteering](#)  
[Unreal Techniques by Ryan Corniel](#)

### Info

[Naming conventions](#)

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update:  
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