

[<< Back](#)

Knowledge

General

[Mathematics](#)[Physics](#)[Philosophy](#)[Photography](#)[Music](#)[Drawing](#)[Design](#)

Computers

[General](#)[Programming](#)[Web](#)[Machine Learning](#)[3D Printing](#)

Software

[Windows](#)[Office](#)[Chrome](#)[Musicbee](#)[Kodi](#)[Sublime Text](#)[Obsidian](#)[Blender](#)[Houdini](#)[Fusion 360](#)[FreeCAD](#)[Alibre](#)[Cinema 4D](#)[Plasticity](#)[Substance Painter](#)[PureRef](#)[Unreal](#)[Unity](#)

Godot
TouchDesigner
Resolume

Fusion
DaVinci
AfterEffects
Premiere
Affinity Photo
Affinity Designer
Krita
Photoshop
Darktable

Ableton
Bitwig
Traktor

VFX

Pipeline
Modeling
Texturing
Compositing
Animation
Photoscanning
HDRI

Personal

Archive

From:
<https://floriandheer.com/brainii/> - **Brain II**

Permanent link:
<https://floriandheer.com/brainii/doku.php?id=start:knowledge&rev=1760294895>

Last update: **2025/10/12 20:48**

